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Mage: Ascension (2004)



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Synopsis

The World of Darkness role playing games tak e the reader into worlds and realities where magic is not de ad and not even the dead are dead. Mage is the 3rd game in t he Storyteller Series. ' --This text refers to an out of print or unavailable edition of this title.

Book Information

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Best Sellers Rank: #2,155,189 in Books (See Top 100 in Books) #39 inÃ Â Books > Science Fiction & Fantasy > Gaming > World of Darkness > Mage #376 inÃ Â Books > Science Fiction & Fantasy > Gaming > World of Darkness > General #88328 inÃ Â Books > Science Fiction & Fantasy > Fantasy

Customer Reviews

Most RPGs are designed to allow characters to carry out their fantasies. Most RPGs are more about living in someone else's world. This RPG is beyond a simple book, it is a philosophical, quantum mechanical, and super-powerful leap into reality. I believe it to be one of the most important books written in the past 30 years. The fact that it is an RPG speaks more to the message of the book than the actually style of play; create your own world. Exciting and enlightening, I recommend it even to non-players.

Excellent book--great ebayer too. Very fast shipping.

Excellent product! I loved it!

Excellent condition.

As described, book was slightly warped vertically. I think sitting on a shelf packed in with other

books will make it almost new. Packaging protection needs a little improvement, Thanks Kevin M

Love Storyteller System and the Classic World of Darkness, as well as Mage the Ascension being my favorite of all White Wold Games.

A fitting end to the best game in the White Wolf universe.

Good!!

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